ATLAS LCD

USER GUIDE

To Be Used With The Atlas 4 and Atlas 8 Control Panels

Pyronix ®

This product is approved for use in the
Residential, Commercial and Light Industrial Environment.

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ZONE PROGRAMMING STATUS LABEL

STATUS KEY:

E = ENTRY / EXIT
A = ACCESS
t = TAMPER
I = IMMEDIATE
o = OMITTED
H = 24HOUR
F = FIRE
P = PERSONAL
     ATTACK
y = MOMENTARY
     KEYSWITCH
d = LATCH
     KEYSWITCH

	ZONE 1	ZONE 2	ZONE 3	ZONE 4	ZONE 5	ZONE 6	ZONE 7	ZONE 8	INITIALS
ROOM									
SET A									
SET B									
SET C									
SET D									

ENTRY / EXIT TIME SECS

BELL OUPUT SAB SCB

BELL TIME MINS

PIR LEDs ENABLED DISABLED

ENGINEER

INSTALLATION CO.

WELCOME
Thank you for purchasing the *Atlas Panel*. This panel uses the latest technology in design and manufacture.

As the end user of the Atlas this manual is written to help you use the functions of your alarm system enabling you to get the best out of your system. The capability of the panel means that the engineer can carry out any alterations to programming of the alarm without having to visit the installation.

NOTE: The fire zone is intended as an extra feature to the alarm system and must not be regarded as a total fire protection system.

There are two levels of user access to the system:

The **Master Code (Code 1)** defaulted to: **1 2 3 4,** access to all user functions and programming features.

The **User Codes (Codes 2 to 7)** - 6 codes, allow setting / unsetting of the panel and viewing of the event log only.

Fire

To activate the fire alarm, press and hold the (A) and (B) keys together.

Personal Attack

To activate the personal attack, press and hold the (C) and (D) keys together.

LCD Display

SET ALARM

ATLAS 8 PLUS

Directional Keys

Set Option Keys
Fire Alarm When
Pushed Together

Set Option Keys
Personal Attack Alarm
When Pushed Together

Numerical / Text Keys   Enter Key   Menu Key

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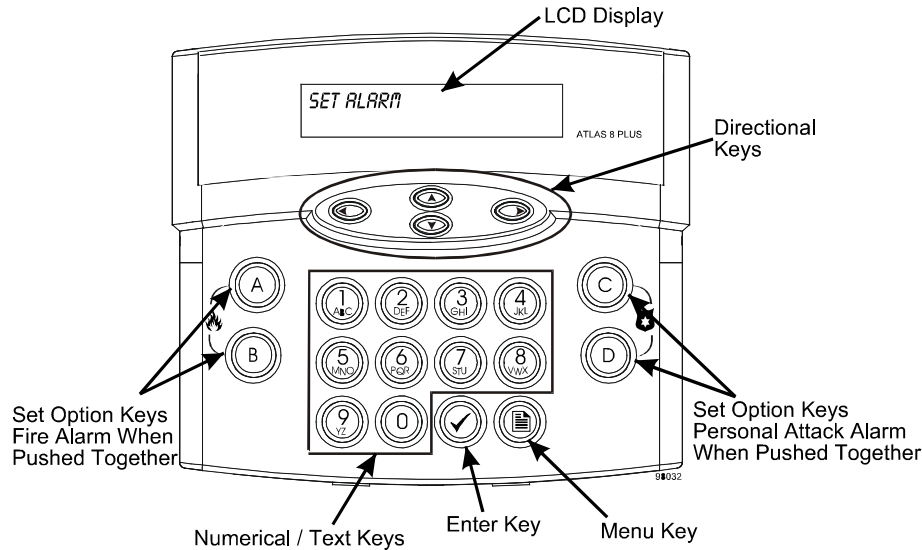
System Test

Press 📖

Use the down ▼ scroll key to display *"SYSTEM TEST"*

Press ▶ to accept.

Use the right ▶ key to scroll through the following tests.

> DISPLAY TEST
> STROBE TEST
> BELL TEST
> SOUNDERS TEST

After last test, 'System Test' is exited automatically.

Change Text

Press 📖

Use the down ▼ scroll key to display "*CHANGE TEXT*"

User 1 will now be displayed, use the up / down ▲ ▼ scroll keys to scroll through the user definable text. When the required user name is displayed the text can be changed by using the numeric keys which are marked with their alternative letter functions, to move from letter to letter press the keys several times. To move along the display text letters use the left / right ◀ ▶ scroll keys. To insert a space press the 0 key twice.

To save changes to the text the ✓ key must be pressed.

Set Backlight

Press 📖

Use the down ▼ scroll key to display "*SET BACKLIGHT*"

Use the up / down ▲ ▼ keys to select the desired backlight brightness.

To save changes the ✓ key must be pressed.

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Walk Test

Press 🖹

Use the down ▽ scroll key to display *"WALK TEST"*

Press ▶ to accept.

Use the up/down △ ▽ scroll keys to display the Set mode required. e.g.. *"SET A"*

Press ▶ to accept.

Display reads *"ENTER CODE"* Enter the Master User Code Ⓧ Ⓧ Ⓧ Ⓧ.

Press ✓ to accept.

Walk test the system, each zone triggered during walk test will be entered in the event log.

Enter Master Code Ⓧ Ⓧ Ⓧ Ⓧ to exit walk test mode.

Pulse PGM

Press 🖹

Use the down ▽ key to display *"PULSE PGM"* or the new label programmed by the engineer.

Press ✓ to accept. The dual tone is heard on acceptance and *"OPERATING"* is displayed.
If *"NOT AUTHORISED"* is displayed the option has not been configured by the engineer.

Accept Calls

Press the menu key 🖹

Use the down ▽ key to display *"ACCEPT CALLS"* .

Press ✓ to accept. The dual tone is heard on acceptance and *"1HR ACTIVE"* is displayed.

MASTER AND USER FUNCTIONS

Setting The Panel

Press 🖹 The display reads *"SET SYSTEM"*

Press ✓ to accept. Display reads *"SET A"*

Use the down ▽ scroll key to display the set mode required. e.g. *"SET B"*

Press ✓ to accept.

Enter user code Ⓧ Ⓧ Ⓧ Ⓧ Exit timer starts countdown.

Exit the building.

Quick Setting

Enter user code Ⓧ Ⓧ Ⓧ Ⓧ and press a function key Ⓐ Ⓑ Ⓒ or Ⓓ for the set required.

Set With Omits

Press 🖹

Use the down ▽ scroll key to display *"SET WITH OMITS"*

Press ▶ to accept. Display reads *"SET A"*

Use the down ▽ scroll key to display the Set mode required. e.g.. *"SET B"*

Press ▶ to accept and enter a User Code Ⓧ Ⓧ Ⓧ Ⓧ.

Display reads *"OMIT ZONES"* Enter zone or zone numbers to be omitted.

1. This can be done by two methods.
Either press a numerical key representing the required zone (the zone selected is then displayed and accepted) and pressing the ✓ key after all the zones have been selected.
or
2. Use the up/down △ ▽ keys to display the required zone and selecting each required zone using the ▶ key. After all the required zones have been selected press the ✓ key to accept the programming.

Exit timer starts countdown.

Exit the building.

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Unsetting The Panel

Enter the building via one of the programmed Entry/Exit Zones.

To Unset the panel Enter ⊗⊗⊗⊗ Master / Manager or User Code.

Select Chime

Press 📋

Use the down ▼ scroll key to display *"SELECT CHIME"*

Press ▶ to accept. Display reads *"CHIME ON ▲ OFF ▼ "*

Use the up ▲ key to turn the chime on or use the down ▼ key to turn the chime off.

Reading The Event log

Press 📋

Use the down ▼ scroll key to display *"DISPLAY LOG"*
Press ▶ to accept.

The last event is displayed, use the ▲ and ▼ keys to display the previous events.
To exit Event Log press ✓.

MASTER ONLY FUNCTIONS

Clear Event Log

Press 📋

Use the down ▼ scroll key to display *"CLEAR LOG"*

Press ✓ to accept.

If allowed by the Engineer *"LOG CLEARED"* will be displayed and a two tone sound will be heard, if not allowed *"NOT AUTHORISED"* will be displayed.

Change User Code

Press 📋

Use the down ▼ scroll key to display *"CHANGE CODES"*
Press ▶ to accept.

Display reads *"KEY MASTER CODE"* Enter ⊗⊗⊗⊗ (Master or Manager Code)
Display reads *"PRESS USER 1 TO 7"*
Enter a number between 1 to 7 for the code you require to change.

1 = Master Code (Master Code can only be changed by Master User)
2,3,4,5,6 and 7 = User Codes.

To delete a code press the ▲ key. **NOTE:** the Master Code cannot be deleted.

Display reads *"ENTER NEW CODE"*
Enter the new four digit code, a dual tone will be heard on acceptance and display will read *"RE-ENTER CODE"* enter the same four digit code again to confirm. On acceptance the dual tone will again be heard and the keypad will go back into 'Day Mode'. If the code was entered incorrect a single bleep will be heard and *"INVALID CODE"* will be displayed.

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